



**2018 EUGfun Coffin Races**  
**The Coffin Racer's Survival Kit**

*RACE DATE: Saturday, October 27*

*LOCATION: 3rd & Lincoln, Eugene, OR.*

*TIME: Noon-4 p.m.*

*Email: [CommunityEvents@ci.eugene.or.us](mailto:CommunityEvents@ci.eugene.or.us)*

*Website/Registration: [eugene-or.gov/3922/Coffin-Races](http://eugene-or.gov/3922/Coffin-Races)*

*Facebook: [facebook.com/events/368156087043986/](https://facebook.com/events/368156087043986/)*

Greetings Coffin Racers!

Congratulations! By signing up to compete in the inaugural EUGfun Coffin Races, you are contributing to the exciting development of Eugene's cultural landscape. In other words, you are helping make Eugene a funkier town.

We would like to extend an enormous thank you your way — this event truly couldn't be happening without you. Please keep in mind this is our first year - any questions, ideas, critiques and dreams sent our way have been greatly appreciated. We are building this thing together!

Here's what you need to know:

Rules:

1. At least one member from each team must attend one of the mandatory pre event meetings. These will be held at 6 p.m. Oct. 15 and Oct. 17. The meeting location will be at Wildcraft Ciderworks (232 Lincoln St, Eugene, OR 97401).
  - a. The more team members in attendance, the better. If you do not attend the meeting your team will not be able to participate in the races. If you absolutely can't make either of the meetings, please email [CommunityEvents@ci.eugene.or.us](mailto:CommunityEvents@ci.eugene.or.us) and coordinate a separate time to meet.
2. Each person racing or riding in a car must have a high quality helmet securely attached to their head with the factory chinstrap.
  - a. Goggles are recommended but not required.

3. All racers and pushers must submit signed liability waivers. These waivers can be filled out day-of at the EUGfun registration booth or in advance by downloading them off the EUGfun Coffin Races website.
4. All Coffin Cars MUST HAVE:
  - a. Functional brakes
  - b. Functional steering
  - c. At least three wheels
  - d. A towing setup: a large eye-bolt on the front AND back of your vehicle must be securely attached. If an eye-bolt doesn't work, all cars must have something secured we can clip onto with a heavy duty carabiner. If not using an eyebolt, please be mindful of the tork on your beloved coffin, we don't want it to pull apart.
5. NO-NOs (AKA things not allowed)
  - a. Skateboard wheels or caster wheels
  - b. Weaponry. Nothing even potentially dangerous, sharp or damaging to other cars or spectators is allowed on or in your car. Water is the only thing allowed in the form of squirt guns, super soakers or water balloons.
  - c. Fire. Fireworks. Flamethrowers.

#### Day-of Nuts and Bolts

1. EUGfun Coffin Races, takes place Sat. October 27th from Noon-4pm All participating teams must load-in between 8:00-10:30 am.
  - i. Team numbers 1-25 need to register from 8:00-9:30 am
  - ii. Team numbers 25-42 need to register from 9:30-10:30 am
2. You will receive your car/team number at the pre-event meeting. It must be securely attached to your vehicle when racing.
3. Before the races:
  - a. All teams must check in at the registration tent. Here we will check liability waivers submitted, and make sure all team's have a number.
  - b. Once checked in, please make your way to the mandatory safety check in Pit Row.
4. PIT ROW:
  - a. Come one, come all, and line up those Coffin Cars! Each team will be assigned a 10x10-foot space that corresponds with a team number. Think of this space as a place to showcase your beautiful Coffin Car to adoring spectators, lovingly heckle your competitors on either side of you and conduct tuneups between races.
  - b. Bring a 10x10-foot canopy and weights (It's fall and canopies love to fly away) if you want to be covered in Pit Row. We will have some spares, but absolutely no guarantees you will receive one. If you have access to one, please bring one!
5. SAFETY INSPECTION
  - a. Your car must pass a safety inspection before the races. If you fail to meet the standards of the inspection you will be disqualified from racing without refund.
  - b. During the inspection you must demonstrate that:
    - i. Your car has functional brakes, at least three wheels and functional steering
    - ii. Your car is not a deathtrap.

iii. You have successful towing capability.

6. LEAVE NO TRACE

- a. Please pack out all waste during and after the event. Our aim is to leave the area cleaner than when we showed up.

7. ALCOHOL

- a. Alcohol will only be permitted on-site in the Wildcraft Beverage Garden.  
Street Closures

8. To keep our community and participants safe we will have street closures around the event. We will be sending participants load -in and parking information 2 weeks prior to the event.