



## 2019 EUGfun Coffin Races

### The Coffin Racer's Survival Kit

*RACE DATE: Saturday, October 19*

*LOCATION: 3rd & Lincoln, Eugene, OR.*

*TIME: 11:30a.m-4:30p.m.*

*Email: [CommunityEvents@eugene-or.gov](mailto:CommunityEvents@eugene-or.gov)*

*Website/Registration: [EUGfun.org/coffinraces](http://EUGfun.org/coffinraces)*

*Facebook: <http://bit.ly/EUGfunCoffinRaces2019FB>*

Greetings Coffin Racers,

Congratulations! By signing up to compete in the EUGfun Coffin Races, you are contributing to the exciting development of Eugene's cultural landscape. In other words, you're helping make Eugene a funkier town. Thanks for that!

Here's what you need to know:

### Safety Inspection:

- At least one member from each team must attend one of the mandatory pre event safety inspections. Teams will bring in their coffin cars for a pre-event inspection, hosted by Ding Ding Cycles, to make sure vehicles meet all safety requirements.
- The meeting location will be at the Wildcraft Ciderworks parking lot (232 Lincoln St, Eugene, OR 97401). The more team members in attendance, the better. If you do not attend the meeting your team will not be able to participate in the races.

***Last Updated: August 8 2019***

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- These will be held as drop-in sessions during the following times:
  - a. October 9 – 2:30pm-6:30pm
  - b. October 10 – 2:30pm-6:30pm
  - c. October 12 – 10am-2pm
  - d. October 13 – 10am-2pm

## Rules:

- Each person racing or riding in a car must have a high quality, **ODOT** certified helmet securely attached to their head with the factory chinstrap.
  - a. Goggles are recommended but not required.
- All racers and pushers must submit signed liability waivers. These waivers can be filled out at the mandatory pre-meetings, or day-of at the EUGfun registration booth. They can also be accessed by downloading them off the EUGfun Coffin Races website.
- All Coffin Cars **MUST HAVE**:
  - a. Functional brakes
    - i. Your car **MUST** demonstrate in the preliminary safety run that it can slow down and come to a complete stop. If you fail to demonstrate that you will be disqualified
    - ii. We are allowing:
      1. Rim brakes
      2. Disc brakes
      3. Drum brakes
      4. Friction (drag) brakes
  - b. Functional steering
  - c. Wheels
    - i. At least 3 wheels
    - ii. 4" wheel size **MINIMUM**
    - iii. Mandatory two wheels in the front.
  - d. A towing setup: a large eye-bolt on the front **AND** back of your vehicle must be securely attached. If an eye-bolt doesn't work, all cars must have something secured we can clip onto with a heavy duty carabiner. If not using an eyebolt, please be mindful of the torque on your beloved coffin, we don't want it to pull apart.
    - i. If you don't install these tow bolts, your team will need to push your cart back up the hill in between races.
- **NO-NOs** (AKA things **NOT** allowed)
  - a. Skateboard wheels, longboard wheels, or caster wheels. No wheels under 4" in diameter
  - b. Weaponry. Nothing even potentially dangerous, sharp or damaging to other cars or spectators is allowed on or in your car. Water is the only thing allowed in the form of squirt guns, super soakers or water balloons.

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- c. Fire. Fireworks. Flamethrowers.
- d. Sails
- e. Throwing things out of your coffin that mess up the course (i.e. candy)
- f. Live animals in the vehicle (exception: humans)

## Day-of Nuts and Bolts

1. EUGfun Coffin Races, takes place Sat. October 19th from 11:30am-4pm All participating teams must load-in between 8:00-10:30 am.
  - i. Team numbers 1-24 will register from 8:00-9:30 am
  - ii. Team numbers 25-40 will register from 9:30-10:30 am
    1. This may be adjusted depending on how many teams sign up
2. You will receive your car/team number bibs (with RFID tags attached) at the registration tent the morning of the event. It must be securely attached to your vehicle when racing (Ding Ding Safety Crew can help you attach them)
3. Before the races:
  - a. All teams must check in at the registration tent. Here we will check that liability waivers have been submitted, give teams wristbands, and make sure all teams have a number bib.
  - b. Once checked in, please make your way to the mandatory safety check in Pit Row.
4. PIT ROW:
  - a. Come one, come all, and line up those Coffin Cars! Each team will be assigned a 10x10-foot space that corresponds with a team number. Think of this space as a place to showcase your beautiful Coffin Car to adoring spectators, lovingly heckle your competitors on either side of you and conduct tuneups between races.
  - b. Bring a 10x10-foot canopy and weights (It's Fall and canopies love to fly away) if you want to be covered in Pit Row. We will have some spares, but absolutely no guarantees you will receive one. If you have access to one, please bring one!
5. SAFETY INSPECTION
  - a. Your car must pass a safety inspection before the races. If you fail to meet the standards of the inspection you will be disqualified from racing without refund.
  - b. During the inspection you must demonstrate that:
    - i. Your car has functional brakes, at least three wheels and functional steering
    - ii. Your car is not a deathtrap.
    - iii. You have successful towing capability.
      1. Don't want to be towed? Push your coffin instead!
6. LEAVE NO TRACE
  - a. Please pack out all waste during and after the event. Our aim is to leave the area cleaner than when we showed up.

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7. ALCOHOL
  - a. Alcohol will only be permitted on-site in the Wildcraft Beverage Garden.
  - b. EUGfun staff reserve the right to disqualify any team members if they are unable to safely perform the necessary tasks of driving/pushing their coffins in the races- for whatever reason!
    - i. Including, but not limited to: Drug/Alcohol intoxication, injury, etc.
8. Street Closures
  - a. To keep our community and participants safe we will have street closures around the event. We will be sending participants load -in and parking information 2 weeks prior to the event.

## Race Details & Rules

Contestants will race down from the Skinner Butte Columns to the finish line at 3rd & Lincoln. The exhilarating, two-lane course has a short but steep decline followed by a cruisable straightaway. Racer speed will rely on a well-executed 'Push' from a designated 'Team Pusher', as well as coffin design, wheel choice, weight distribution, etc. The course will be lined with hay bales and fencing to ensure maximum safety.

- 200 meters / .2 km / 656 ft / 219 yards / .15 miles / .32 km / 1056 ft / 352 yards / 7,864 in / 20000 cm
- 2 Lanes
- Hay bale/fenced perimeter

### **All teams are guaranteed three runs before advancing through to the playoffs**

- Your team will consist of ONE or TWO Racers and ONE Pusher (per race), as well as the rest of your ragtag crew of fixer-uppers, motivators, cheerleaders, etc. You can have more people sign liability waivers and compete, but each race can only have 3 team members head up to the starting line.
- After the safety run and both subsequent head to head races, teams with best times will proceed to the Sweet 16.
- Each Driver and Pusher must sign the Waiver and Release Agreement prior to the race. The waivers are available online, at the mandatory safety inspections, and will also be available at check-in. Only drivers and pushers are required to sign a waiver. First car to pass the finish line wins. Drivers and pushers must meet the minimum height requirement of 48 inches.

### **The rules of the race**

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- HAND FOULS WILL BE REGULATED (SEMI) HEAVILY. Your pusher's hands may not cross the starting line before letting go of the cart being pushed. You will get a warning the first time it happens, and disqualified from winning your heat after subsequent fouls.
- Helmets, brakes, and steering mechanism are absolutely mandatory.
- Costumes are highly recommended. Style points will most definitely be docked for dressing as a normal civilian.
- No pedals, motors, engines, nitrous oxide tanks, batteries, hydraulics, etc.
- No intentional lane crossing. No ramming into your competitors or driving them off the road.

## Liability Waiver

Each driver and pusher must sign the Waiver and Release Agreement prior to the race. The waivers will be available at the pre-event safety inspection and day-of check-in. They can also be found in your emailed receipt after registering online, and on the Coffin Races website. Only drivers and pushers are required to sign a waiver.

We would like to extend an enormous thank you your way — this event truly couldn't be happening without you. Please keep in mind this is our second year - any questions, ideas, critiques and dreams sent our way have been greatly appreciated. We are building this thing together!

Please send all inquiries, ideas, and visions to [communityevents@ci.eugene.or.us](mailto:communityevents@ci.eugene.or.us)

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